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Subject: Re: how to paint a LineEdit? how to create a small image?

Posted by [mirek](#) on Wed, 04 Jul 2007 09:04:32 GMT

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TextCtrl::

```
enum {  
    INK_NORMAL,  
    INK_DISABLED,  
    INK_SELECTED,  
    PAPER_NORMAL,  
    PAPER_READONLY,  
    PAPER_SELECTED,  
    COLOR_COUNT,  
};  
  
void    SetColor(int i, Color c)    { color[i] = c; Refresh(); }
```

All the painting should be generally done in Paint. For specific cases you can use tricks like overlapping the widget with e.g. Picture widget which accepts Drawing. Somethine like:

```
LineEdit edit;  
Picture picture;  
....  
// show the picture  
picture = my_drawing;  
edit.Add(picture.SizePos());  
....  
// back to LineEdit  
picture.Remove();
```

Mirek