
Subject: Re: how to link a .dll?

Posted by [Zardos](#) on Wed, 04 Jul 2007 10:22:06 GMT

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Quote:

are you implying VC is required? I have not that either.

shouldn't U++ provide a way of using the dll it generates in other packages?

No its is not required.

Are you really sure no .lib has been created beside the .dll? The .lib and the .dll should be in the output directory.

I have no such problems...

Attached is a small project wich builds a "IdleTracker.lib" and a "IdleTracker.dll". May be you can use this as an example. The source is from "Sidney Chong". I just modified it for my needs and made the upp project.

- Ralf

Edit: It works with MSC71 and MSC8 but not with MINGW!

File Attachments

1) [IdleTracker.zip](#), downloaded 347 times
