Subject: Win_CE
Posted by arturbac on Fri, 06 Jul 2007 21:06:41 GMT
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Code needs correction
add in Link in MSCBuilder
-NODEFAULTLIB:\"oldnames.lib\"

like :
if(HasFlag("MSC8ARM"))
link << " -subsystem:windowsce,4.20 /ARMPADCODE -NODEFAULTLIB:\"oldnames.lib\" ";

---
correct the line with GUI flag
adding || HasFlag("MSC8ARM")

```
if(HasFlag("GUI") || HasFlag("MSC8ARM"))
link << (HasFlag("WIN32") ? " -subsystem:windows" : " -subsystem:windowsce");
   else
    link << " -subsystem:console";
```

And I added protetic fix for Unicode only on WCE in Core/log.cpp

```
#if defined(PLATFORM_WIN32)
#if defined(PLATFORM_WINCE)
 wchar_t pwcs[512];
 mbstowcs(pwcs, backup, strlen(backup));
 DeleteFile(pwcs);
#else
 DeleteFile(backup);
#endif

#elif defined(PLATFORM_POSIX)
 unlink(backup);
#else
 #error
#endif

#if defined(PLATFORM_WIN32)
#if defined(PLATFORM_WINCE)
 wchar_t wfilename[512];
 mbstowcs(wfilename, filename, strlen(filename));
 MoveFile(wfilename, pwcs);
#else
 MoveFile(filename, backup);
#endif
#elif defined(PLATFORM_POSIX)
```

```
 !rename(filename, backup);
#else
 #error
#endif
```

And this one helps digging problems

Add after PutConsole("Linking...");
line PutConsole(link);