
Subject: Win_CE

Posted by [arturbac](#) on Fri, 06 Jul 2007 21:06:41 GMT

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Code needs correction
add in Link in MSCBuilder
-NODEFAULTLIB:"oldnames.lib"

```
like :  
if(HasFlag("MSC8ARM"))  
link << " -subsystem:windowsce,4.20 /ARMPADCODE -NODEFAULTLIB:"oldnames.lib" ";
```

correct the line with GUI flag
adding || HasFlag("MSC8ARM")

```
if(HasFlag("GUI") || HasFlag("MSC8ARM"))  
link << (HasFlag("WIN32") ? " -subsystem:windows" : " -subsystem:windowsce");  
else  
    link << " -subsystem:console";
```

And I added protetic fix for Unicode only on WCE in Core/log.cpp

```
#if defined(PLATFORM_WIN32)  
#if defined(PLATFORM_WINCE)  
    wchar_t pwcs[512];  
    mbstowcs(pwcs, backup, strlen(backup));  
    DeleteFile(pwcs);  
#else  
    DeleteFile(backup);  
#endif  
  
#elif defined(PLATFORM_POSIX)  
    unlink(backup);  
#else  
    #error  
#endif  
  
#if defined(PLATFORM_WIN32)  
#if defined(PLATFORM_WINCE)  
    wchar_t wfilename[512];  
    mbstowcs(wfilename, filename, strlen(filename));  
    MoveFile(wfilename, pwcs);  
#else  
    MoveFile(filename, backup);  
#endif  
#elif defined(PLATFORM_POSIX)
```

```
!rename(filename, backup);  
#else  
#error  
#endif
```

And this one helps digging problems

```
Add after PutConsole("Linking...");  
line PutConsole(link);
```