
Subject: Re: 64bit pointers

Posted by [mirek](#) on Mon, 09 Jul 2007 07:31:29 GMT

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arturbac wrote on Fri, 06 July 2007 04:41Btw in release mode there is no problem.

Hm, this is VERY interesting, as perhaps this could be related to problems with MacOS X carbon (which seems to fail there too).

These routines are debug mode heap consistency checks.... (therefore no checks in release, no crashes). For some reason it seems that something is doing bad things to the memory, most likely writting to free blocks.

Mirek
