Subject: Re: Tree Control - how to access properties of node.ctrl?
Posted by nixnixnix on Mon, 09 Jul 2007 14:18:17 GMT
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Thanks Mirek,

Is this a UPP peculiarity or am I just needing to read a book on the finer points of C++?

Anyway, as usual you cure my headache effortlessly

Cheers,

Nick

p.s. in case you are interested, I don't want to use IDs because the user needs to be able to order and reorder the tree by dragging and dropping nodes so the IDs assigned by the tree are pretty much useless to me as I understand it. This is why I use pointers to my Layer objects (each layer having an array of pointers to child layers and one parent layer pointer). Layers draw their children and so on. The customised option control enables me to communicate between the tree view and the main view which displays the layer content.