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Subject: No Alpha interpolation?

Posted by [mrjt](#) on Wed, 11 Jul 2007 15:24:23 GMT

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In my current version of the icon designer (built from UVS) I am unable to create alpha gradient maps by interpolating between corners. I'm pretty sure this worked in the last version as I have created several alpha overlays. Now it just ignores the alpha and I end up with solid colors.

Is my memory faulty or is this a new bug?

Cheers,  
James

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