
Subject: Re: No Alpha interpolation?

Posted by [mirek](#) on Wed, 11 Jul 2007 21:32:28 GMT

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I do not remember touching the code... and I think it always was converting alpha = 0 to alpha = 255 (in other words, interpolated alpha = 0 areas).

Anyway, perhaps you are right and we (you? should/could try to fix this: IconDes/ImageOp.cpp
71

Mirek
