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Subject: Re: AGG

Posted by [mirek](#) on Mon, 16 Jul 2007 21:40:22 GMT

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Great news!

Looks like a good idea to make it in two steps:

First step as "RAW" ImageBuffer producing thing.

And later, if needed, we can add second step (the one capable of printing).

I guess, for the first step we can just use plain agg interfaces plus simple Draw interfaces (so that you can actually use existing Draw code too).

Mirek

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