Subject: Re: EditMinMax ctrl implementation
Posted by hojtsy on Sat, 18 Feb 2006 22:36:35 GMT
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Let me add one more viewpoint. I think it is good to show visual clues if some fields contain invalid values, but popup windows are too annoying. How about adding a reddish tint to the background color of EditFields which contain an invalid data? I made the implementation in EditField::Paint, by adding these two lines:
if(convert && convert->Scan(text).IsError())
  paper = Blend(paper, Color(255, 0, 0), 32);
It shows if the data is valid while you are typing it. I attach the modified file.

File Attachments
1) EditField.zip, downloaded 2086 times