
Subject: Re: How to detect application built using Ultimate++
Posted by [johnevans77](#) on Wed, 18 Jul 2007 18:56:15 GMT
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Nice to hear that

May be i am wrong, but i think static linking is simple and nice, in some cases.

For GUI behaviour, i noted that progress bar widget is look different on my Linux system Or may be from the usage of widget like ArrayCtrl, we know that it was built using ultimate++.

JE
