
Subject: Debugging Problems with latest IDE
Posted by [Zardos](#) on Thu, 19 Jul 2007 08:15:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hello,

I have a strange problem with the latest (from uvs) version of TheIDE.

I compiled theIDE as I usually do with msvc8 (optimized).

If I'm using this newest version of TheIDE and I set a breakpoint in one of my source files, compile the program with msvc71 or msvc8 and then launch the program in the debugger (F5)

-> ... theIDE starts eating memory and it takes up to 30 seconds until the program starts (enters main()).

This only happens if I set a breakpoint. If I just start the program with F5 without a breakpoint then there is no problem.

If I'm using mingw to compile the program, then there is no problem! (still using the same msvc8 version of TheIDE) -> I can set a breakpoint and the program starts immediately in the debugger.

There was a discussion in the forum about using a different way to set a breakpoint... I don't remember it completely - Using: debugbreak() instead of an interrupt?
Anyway maybe there were some changes at this part some days ago?

BTW: I'm currently using WinXP32

- Ralf

Edit: The problem is already present in: upp-mingw-707-dev1.exe
