Dear all,

When i first found u++ and saw the status, i got confused in U++ status on various platform.

For example, what are the differences between:
Win32: Mature, finished platform
AND
x86 Linux : Stable, finished and mostly matured.

Since i started pilot migration from wxWidgets to U++, i have to make presentation to my boss.

- If mostly matured, then what is not yet?
- if mature and finished, is it means as complete as MFC?

Please advice,
JE