
Subject: Re: U++ status on various platform
Posted by [mirek](#) on Sun, 22 Jul 2007 14:56:49 GMT
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johnevans77 wrote on Sun, 22 July 2007 07:25 Thanks Mirek

Glad to hear that
I hope that features supported in Windows and Linux should be balance if possible. I know it would be hard.

About Multimedia. If we have no direct multimedia support, then we are using something like SDL.
Am i correct?

Well, this is still C++. You can use any C/C++ library you need.

Mirek
