
Subject: Re: What libraries would be needed/recommended for multimedia in U++?
Posted by [fudadmin](#) on Mon, 23 Jul 2007 09:56:56 GMT

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But, would you recommend ogre3d if someone want to write a video player (in fact I really wish to have one written in U++ by someone, because on linux, all video player plugins are **** (put your favourite bad word) (in fact all qt, wxw software and firefox but that's a separate topic))?
