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Subject: Re: What libraries would be needed/recommended for multimedia in U++?  
Posted by [fudadmin](#) on Mon, 23 Jul 2007 10:47:19 GMT

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1. Why ogre3d is not part of?==> "Xiph.Org is a collection of open source, multimedia-related projects."

<http://xiph.org/about/>

2. Are there any alternatives to xiph.org projects?

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