
Subject: Re: What libraries would be needed/recommended for multimedia in U++?
Posted by [fudadmin](#) on Tue, 24 Jul 2007 09:00:13 GMT

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Zardos wrote on Tue, 24 July 2007 09:21

...

xine as a "multimedia" back end would be good.

...

As far as I know xine is unix, only.

...

It looks then that xine is "no go" for cross-platform toolkits and

1. The only alternative as backend is GStreamer... (disadvantage - licence and quality)

2. the second alternative would be to go below...

(disadvantage - time and work)

3. something else NMM...
