Subject: Re: ArgcArgv – use argc and argv under Ultimate++! Posted by captainc on Tue, 24 Jul 2007 13:01:35 GMT

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Does the ArgcArgv package also work for a console app (using it in CONSOLE_APP_MAIN instead of GUI_APP_MAIN)? Does the atexit() function still work as expected in a console app? I am getting heap leaks in a very simple project and am trying to narrow down why...