
Subject: RemoveFullRefresh(), how?

Posted by [fudadmin](#) on Sun, 19 Feb 2006 19:46:20 GMT

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I want to use HDC m_hdc=GetDC() and paint myself. I've found RemoveFullRefresh() method but I've got an error:

Ctrl::RemoveFullRefresh' : cannot access private member declared in class 'Ctrl'. How could I use it or what are the alternatives?
