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Subject: RemoveFullRefresh(), how?

Posted by [fudadmin](#) on Sun, 19 Feb 2006 19:46:20 GMT

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I want to use HDC `m_hdc=GetDC()` and paint myself. I've found `RemoveFullRefresh()` method but I've got an error:

`Ctrl::RemoveFullRefresh'` : cannot access private member declared in class 'Ctrl'. How could I use it or what are the alternatives?

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