
Subject: Re: Has anyone used CUDA with UPP?
Posted by [mr_ped](#) on Sun, 29 Jul 2007 21:55:31 GMT
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systems."

Looks like there is maybe some way to get it run on Linux... that means it should be not strictly MS VC only thing.

I will read a bit further and see if there's more promising information.

In case this can be easily incorporated into U++ for both Windows and Linux it may bring new (power) users to U++.

OTOH the Mac is not supported, so this can't be really cross platform.

And firstly somebody must add it to U++ .

Uh.. now it occurred to me...

There will be very likely problems with license. I can't see straight away on NVIDIA page under what license they give away the CUDA tools, but I don't think it will be BSD compatible one.

So to make CUDA as a supported default package into U++ will be probably impossible. (still if you manage to find out the license, feel free to post here what is it about)

It can be still some optional package for external download if somebody does manage to provide package of it, and if the NVIDIA CUDA license allows such packaging (I'm in doubt of this).

(sorry, I don't have more time or interest to get deeper into this stuff right now)
