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Subject: Re: Right Clicking Tree Nodes?

Posted by [mrjt](#) on Mon, 30 Jul 2007 08:40:25 GMT

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In constructor:

```
tree.WhenBar = THISBACK(TreeMenu);
```

And add OnTreeMenu function:

```
void TreeMenu(Bar &bar) {  
    bar.Add("Menu Item 1", THISBACK(OnItem1));  
    // etc.  
}
```

Use tree.GetCursor to determine which node the mouse was clicked on.

James.

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