
Subject: Re: Array & Gdiplus::Pen problem
Posted by [arturbac](#) on Wed, 01 Aug 2007 14:46:44 GMT
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Tested more and:
When i comment out other method below

```
void MetaLayer::GetSimplePens(int type, Array<Pen> & pens) const
{
    pens.SetCount(Globals::RoadCategories);
    if (type == 0)
    {
        for (int i = 0; i < Globals::RoadCategories; i++)
        {
            pens.Set(i, new Pen(Color_(0,0,0), 3.));
            pens[i].SetEndCap(Gdiplus::LineCapDiamondAnchor);
            pens[i].SetStartCap(Gdiplus::LineCapDiamondAnchor);
        }
    }
    else if (type == 1)
    {
        for (int i = 0; i < Globals::RoadCategories; i++)
        {
            pens.Set(i, new Pen(Color_(255,0,0), 1.));
            pens[i].SetStartCap (Gdiplus::LineCapDiamondAnchor);
            pens[i].SetEndCap (Gdiplus::LineCapDiamondAnchor);
        }
    }
    else
        for (int i = 0; i < Globals::RoadCategories; i++)
            pens.Set(i, new Pen(Color_(0,0,0), 3));
}
```

I can compile code with earlier metohod
When i enable this metod the compiler fails at other metod below!!!!

```
void MetaLayer::GetPens(int type, Array<Pen> & pens) const
```

WHats wrong with Array ?