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Subject: Re: How to set transparency level for static rectangle?

Posted by [fudadmin](#) on Mon, 20 Feb 2006 00:17:11 GMT

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fudadmin wrote on Sun, 19 February 2006 17:59

But now I can't believe that the semi-transparent window is sooooo slow comparing to what I get with "pure" win32 API's on my 1.5 Ghz. Could you give some hints about the reason?

There was something strange... It's ok now after I recompiled.

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