
Subject: Re: Array & Gdiplus::Pen problem
Posted by [arturbac](#) on Wed, 01 Aug 2007 17:53:27 GMT
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I understand now why , Array gives me reference to inside element so they cannot be null , SetCount causes this to happen

However there is a very wrong thing in MSVC8/NTL don't know in which propably in NTL.

Imagine one cpp file conatining

```
class Pen
{
    Pen(int a){}
```

```
//somewhere in code compiled first....
```

```
Array<Pen> x;
x.Reserve(10);
x.Add(new Pen(0));
```

```
//somewhere in code compiled after ....
```

```
Array<Pen> x;
x.SetCount(10);
```

Compiler will fail at Reserve

Then when You comment out Reserve, compiler will fail at Add!!!!

This is difficult sometimes to trace where is the deffinition which causes problem ...

And this is why i started posting this topic.
