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Subject: Re: there is no fontpusher class (just checking)

Posted by [nixnixnix](#) on Mon, 06 Aug 2007 16:09:45 GMT

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Thanks, that was a very good starting point. So now I got my little font picker dialog complete with preview but I'm having trouble with the FontPusher object which will popup the FontDlg when left-clicked.

<edited/cut - I found a silly error so I actually do not know how Buttons behave when you set their font - however, the code below works, is self-contained and should continue to work regardless of how buttons behave>

Cheers,

Nick

p.s. apart from this it all works very nicely and is small and neat. I will post it in this thread once it works in case anyone else ever searches the forums for FontChooser, FontPicker, FontPusher, Font or FontDialog

p.p.s. I am using the latest release version of UPP

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