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Subject: Re: On popular theme  
Posted by [unodgs](#) on Mon, 20 Feb 2006 14:18:57 GMT  
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luzr wrote on Mon, 20 February 2006 08:25

Well, I am not sure - I think there always be GDI+ layer over Direct3D (at least, GDI+ now seems to me is the preferred graphics for .NET apps).

If so, we can stay with gdi+, less work to make Draw compatible with vista. However, using directx directly probably will be slightly faster and give us more flexibility.