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Subject: Compression class?

Posted by [lectus](#) on Mon, 13 Aug 2007 18:20:31 GMT

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What about adding a compression class to the Core U++ library?

It would be very useful, since U++ is already a full framework with its own NTL, I think a compression/decompression class would be very handy for lots of people.

A wrapper around some existing library would be nice.

What do you think?

Thanks

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