
Subject: Re: crash in dev version of GridCtrl.cpp
Posted by [nixnixnix](#) on Fri, 17 Aug 2007 13:23:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

yeah I use mingw as I want to be cross-platform.

I had too many bad experiences with Visual C++ which is why I now use UPP.

There's no hurry actually as I don't use that function so I just commented out the offending condition.
