

---

Subject: Re: Unfortunate change in Image interface -> going premultiplied...

Posted by [mrjt](#) on Fri, 17 Aug 2007 15:48:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I've had time to look at this now and all that seems seems to be missing is a call to Premultiply.

Adding the call to Raster::GetImage fixes the problem.

Add to uppsrc please?

---