
Subject: Re: [bug] UPP doesn't see B: virtual drive
Posted by [mirek](#) on Sat, 18 Aug 2007 08:27:00 GMT
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Well, you can try this: (Core/path.cpp):

```
Array<FileSystemInfo::FileInfo> FileSystemInfo::Find(String mask, int max_count) const
{
    Array<FileInfo> fi;
    if(IsNull(mask))
    { // root
#ifdef PLATFORM_WINCE
        FileInfo& f = fi.Add();
        f.filename = "\\";
        f.root_style = ROOT_FIXED;
#elif defined(PLATFORM_WIN32)
        char drive[4] = "?:\\";
        for(int c = 'A'; c <= 'Z'; c++) {
            *drive = c;
            int n = GetDriveType(drive);
            if(n == DRIVE_NO_ROOT_DIR/* || IsWin32() && *drive == 'B'*/) continue;
```

(The change is the commenting out the test for B in the last line).
