
Subject: [BUG - FIXED] Add() crashes system
Posted by [Mindtraveller](#) on Mon, 20 Aug 2007 11:17:59 GMT
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Short description: second call to TabCtrl::Add() causes system crash on Windows XP.

Steps:

- 1) Adding TabCtrl control to TopWindow with layout.
- 2) Adding some event (i.e. button push) to create new tab in TabCtrl control.
- 3) Event calls TabCtrl::Add()
- 4) Compiling, executing application
- 5) On SECOND button push system crashes.

Sample code:

```
void MainWindow::OnNewTab()
{
    tabs.Add();
    tabs.Refresh();
}
```

It is something obviously with Add(), because the same code with a call to Add(const char *) causes NO crash:

```
void MainWindow::OnNewTab()
{
    tabs.Add("12345");
    tabs.Refresh();
}
```
