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Subject: Re: Deleting Tabs

Posted by [Mindtraveller](#) on Mon, 20 Aug 2007 11:41:34 GMT

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Added TabCtrl::Remove(int n) method. But didn't have time for complete testing, for now it seems to work for my application.

```
bool TabCtrl::Remove(int n)
{
    if (n >= tab.GetCount())
        return false;

    if(tab[n].ctrl)
        tab[n].ctrl->Remove();
    if(tab[n].slave)
        tab[n].slave->Remove();

    tab.Remove(n);
    if (tab.GetCount())
        Set(sel ? sel-1 : sel);
    else
    {
        x0 = 0;
        CancelMode();
        sel = -1;
        accept_current = false;
        WhenSet();
    }
    SyncTabs();
    Refresh();
    return true;
}
```

Also, I propose adding WhenSet() call to TabCtrl::Reset() for it just changed selected tab index to -1. It would be more convenient for user to have one uniform handler, than explicit code going right after Reset() in user's application code.

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