
Subject: Re: Deleting Tabs

Posted by [Mindtraveller](#) on Mon, 20 Aug 2007 11:41:34 GMT

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Added TabCtrl::Remove(int n) method. But didn't have time for complete testing, for now it seems to work for my application.

```
bool TabCtrl::Remove(int n)
{
if (n >= tab.GetCount())
    return false;

if(tab[n].ctrl)
    tab[n].ctrl->Remove();
if(tab[n].slave)
    tab[n].slave->Remove();

tab.Remove(n);
if (tab.GetCount())
    Set(sel ? sel-1 : sel);
else
{
    x0 = 0;
    CancelMode();
    sel = -1;
    accept_current = false;
    WhenSet();
}
SyncTabs();
Refresh();
return true;
}
```

Also, I propose adding WhenSet() call to TabCtrl::Reset() for it just changed selected tab index to -1. It would be more convenient for user to have one uniform handler, than explicit code going right after Reset() in user's application code.
