Subject: Re: How to write a dll using Ultimate++?
Posted by Oblivion on Thu, 23 Aug 2007 19:51:52 GMT
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Well, currently I am converting my multi-protocol IM application (something like miranda, etc.) from MFC to UPP. I've already recoded the main IM framework into UPP. But my plugin system depends (as usual) on dll's and I want to use UPP instead of MFC in the plugin dlls. So that I want't to use UPP-dll in a UPP based application. Is there any way to use upp "in" the dll's? If yes, is there any barebone upp-dll example available?

(For example, in MFC you have to take some special steps (like using GETMANAGEDSTATE() macro, or in smartwin++ "cannibalizing" the main enty code with some smartwin++ routines) to get it work.)

And, no I don't have any dll.upt template or similar.   I'm using
2007.1

Thank you.