Subject: Bug in AddColumn of ArrayCtrl
Posted by mikepol on Wed, 29 Aug 2007 04:42:02 GMT
View Forum Message <> Reply to Message

Hi,

My application is crashing in the following situation:

I have a top main window with ArrayCtrl child. In the constructor of the window I post a callback to a member function of the main window:

PostCallback(THISBACK(func))

Where func is defined as follows:

void MainWindow::func()
{
  array_ctrl.AddColumn("COLUMN");
}

And this crashes my program. Is this a bug or am I just doing something illegal? I am using MINGW MT Shared Libs Optimal build configuration (Windows).
Thank you for any help.