
Subject: Bug in AddColumn of ArrayCtrl

Posted by [mikepol](#) on Wed, 29 Aug 2007 04:42:02 GMT

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Hi,

My application is crashing in the following situation:

I have a top main window with ArrayCtrl child. In the constructor of the window I post a callback to a member function of the main window:

PostCallback(THISBACK(func))

Where func is defined as follows:

```
void MainWindow::func()
{
    array_ctrl.AddColumn("COLUMN");
}
```

And this crashes my program. Is this a bug or am I just doing something illegal? I am using MINGW MT Shared Libs Optimal build configuration (Windows). Thank you for any help.
