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Subject: Why no SetKbdDelay? :) I'm missing something aren't I..

Posted by [nixnixnix](#) on Fri, 31 Aug 2007 02:16:33 GMT

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I just implemented a "delete" function for my GIS style app but the problem is it deletes lots of points rather than the one I intend. I want it to repeat if I keep my finger on it but at present I really have to tap the delete key very quickly to only delete the one object.

Now I realise I could check the time interval between deletes in my HotKey handler but am intrigued as to why there is a Get but not Set for keyboard delay? I can't really think of a use for Get but I have a use for Set.

Nick

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