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Subject: Re: Missing GridCtrl?

Posted by [waxblood](#) on Sat, 01 Sep 2007 22:14:12 GMT

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It sounds like you should place the GridCtrl include before layout file include. Note you must do this also for your user-defined classes to be used in the layout editor, otherwise they will be signalled as unknown during compilation.

Presumably, in InvMain.h you should write something like this:

```
#include <CtrlLib/CtrlLib.h>
#include <GridCtrl/GridCtrl.h>
```

```
using namespace Upp;
```

```
#define LAYOUTFILE <InvMaster/InvMaster.lay>
#include <CtrlCore/lay.h>
```

David