
Subject: Re: TreeCtrl Scroll triggers Parent Refresh
Posted by [mirek](#) on Mon, 03 Sep 2007 16:23:14 GMT
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Can be a bug.

BTW, there is nice way how to examine these issues. Put into your MAIN:

```
Ctrl::ShowRepaint(50);
```

(the number is in milliseconds).

If your hypothesis is proved true, do you think you could gather a simple testcase?

Mirek
