Subject: Re: Threading example for U++ Posted by bonami on Tue, 04 Sep 2007 07:05:49 GMT View Forum Message <> Reply to Message

i prefer Win32 programming. so i suppose WaitForSingleObject or sth. should be what I need. since i never win32 programmed before, i have trouble here. if i both WSAStartup and select(), i suppose it is a mix of styles and thus puzzling.

Anyway, as a last resort, select() is acceptable for me, too. however in this case, i don't know how to inter-thread communicate using select() since i need to communicate using SOCKET