

---

Subject: Re: New GUI (toolkit?) with skinning - based on AGG

Posted by [unodgs](#) on Tue, 21 Feb 2006 08:06:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

luzr wrote on Mon, 20 February 2006 15:23

I believe (hope?) that there is difference between "native widget" and "native look&feel".

I think that feel is much more important than look. Of course if look is a way different to what people are used to it's not too good, but upp look is almost like xp (even better to me) so we don't have to worry

Quote:

In fact, I understand that not using native widgets is clear disadvantage of U++. However, this design decision solves too many issues... and we can do quite well in "native look&feel" arena...

I don't think this is disadvantage. Look at the Linux. How many different gui libs are used there. All them provide different look and feel and noone is complaining about that.. Besides if gui lib is themable there always will be someone who provides a proper skin to have a look not to distinguish from its default DE apps.

PS: On windows there are many apps that use native widgets but they are far from 'being native' (big buttons, strange toolbars and control placement).

PS2: Even MS Office use some not-native widgets...

---