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Subject: Re: Building & using U++ without TheIDE  
Posted by [mirek](#) on Sun, 09 Sep 2007 21:47:32 GMT  
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Search the forum, there was quite a lot of discussion about this topic.

Generally, it is possible to build U++ apps using generic make. So far, it is not possible to use other build systems to directly build it because of .icpp issue.

DLL version might not be the biggest problem; after all you can always use some tool to generate .def file.

My take is that library version is definitely possible, perhaps with some workarounds that to deal with things that theide build system deals with automatically.

What is missing is a devoted maintainer of such version; the problem would most likely involve rebuilding the tree to more classic form, maybe even using some automated source-changing procedures (like inserting registration routines as .icpp replacement).

The first iteration: You can use theide to get .obj files of everything, then simply gather them and make libraries...

Of course, the fundamental question is how you would reorganize U++ packages into perhaps bigger .lib files. If all you need is a single .lib per package, you can even generate .lib directly, but I am afraid that would yield too much .libs...

Mirek

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