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Subject: Re: Building & using U++ without TheIDE  
Posted by [sergei](#) on Tue, 11 Sep 2007 00:21:35 GMT  
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Followup: without completely understanding why and how INITBLOCK works, I replaced it in icpps with INITBLOCK\_(BLK\_###), where ### is the name of the file. It worked, and now I'm stuck on:

```
D:/Dev/0/1/libUpp/Core/Topt.h: In function `void Upp::AssertMoveable0(T*) [with T = Upp::wchar]':  
D:/Dev/0/1/libUpp/Core/Topt.h:223: instantiated from `void Upp::AssertMoveable(T*) [with T =  
Upp::wchar]'  
D:/Dev/0/1/libUpp/Core/Vcont.h:89: instantiated from `Upp::Vector<T>::~~Vector() [with T =  
Upp::wchar]'  
D:/Dev/0/1/libUpp/Core/Vcont.h:88: instantiated from `Upp::Vector<T>::~~Vector() [with T =  
Upp::Vector<Upp::wchar>]'  
D:/Dev/0/1/libUpp/PdfDraw/PdfDraw.h:330: instantiated from here  
D:/Dev/0/1/libUpp/Core/Topt.h:214: error: invalid type argument of `unary *'
```

According to NTL requirements, wchar should be moveable. But that Assert fails.

```
template <class T>  
inline void AssertMoveablePtr(T, T) {}  
  
template <class T>  
inline void AssertMoveable0(T *t) { AssertMoveablePtr(&**t, *t); }
```

T is wchar. That would be: &\*\*wchar\*. \*\*wchar\* doesn't make sense. How does that check if the type is moveable?