Subject: Porting a Delphi Application
Posted by cbpporter on Sat, 15 Sep 2007 01:40:19 GMT
View Forum Message <> Reply to Message

Hi,

I have a Delphi application that I have been (very slowly) developing for quite some time now and for a while I have been thinking about porting the code to some C++ GUI library.

I don't like C++Builders proprietary extensions to C++, GTK is too C-ish (gobject) and can sometimes be very slow on Windows (the GUI), and Qt is one precompiled mess. I researched some other GUI toolkit's too, and I think U++ would be the best for me (even though it's too nonconformist).

So I will try to do the port, at first as a test, and if it works out I will continue add future developments to the U++ version. If it doesn't work, nobody will ever know .

I've gotten quite a good idea of the U++ API, but I can't seem to find and equivalent to Windows MDI Application style windows (TopWindows inserted into TopWindows, with tiling, cascading, ... support). Is MDI supported by U++ or do I have to convert my application to a SDI interface?

Thank you