Subject: Re: Any function to draw gradient color?
Posted by mirek on Sat, 15 Sep 2007 08:30:00 GMT
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piratalp wrote on Tue, 11 September 2007 13:28
It may introduce some questions however, like "Do we preserve SColor*() functions or change all skins to be drawn using global Chameleon palette?"

SColor is meant to be the global chameleion palette

Quote:
"Should things like window background have that 'static color' background or be 'chameleonized' (Don't ask me that, I'll for sure vote for chameleon)"

Chameleonized. Basically, PaintRect for SetBackground should be replaced by Value IMO. (Maybe we should add emulation of PaintRect too).

Quote:
, same last question goes for things like ToolBar background, Menu background, TopBar background, etc, if we don't add chameleon support to those things we'll never have a fully flexible skin system, and skins like ribbon will never be complete, OTOH if we do it (it's no so much work nor difficult) we'll have the most advanced and up to date crossplatform skin system, rendering ribbon styles even on Linux

I only have to add: Don't be afraid, adding chameleon + drawing utils + palette + ribbon skin will not affect at all current skins, so you'll not notice it until you call ChRibbonSkin() from your app..

Yes. The missing chameleonization is not because of fear, but lack of time, in fact, because of priorities. In recent round, we got to state when U++ +/- matched Firefox and Openoffice in its capability of using host platform appearance. That was enough for that step, there are more important things for core team to deal with now.

BTW, speaking about it, it looks like you understand the whole issue pretty well. What about writing something (e.g. short tutorial) about chameleon? We desperately miss docs...

Mirek