
Subject: Re: How to write a dll using Ultimate++?
Posted by [Novo](#) on Sun, 16 Sep 2007 02:01:27 GMT
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luzr wrote on Sat, 15 September 2007 18:53As for global vars and DLL, perhaps I was not specific.

The problem is not global var per se, but what you cannot do is to reference the global variable of other .dll.

In other words, "extern" does not work for data from another dll.

(It does with some trickery, which involves converting the access to data to call to a function that returns a pointer to data).

Mirek

That is not a problem at all comparing to real problems.

That is some sort of small inconvenience. I believe you can export data from DLL using `__declspec(dllexport)`. Using of a function, which returns a pointer to data, is another solution.
