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Subject: Re: Upp 709-dev1 released  
Posted by [sergei](#) on Sun, 16 Sep 2007 11:21:55 GMT  
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Trying to build a console project that build successfully on 708dev2b. During debugging console window doesn't appear. Adding CONSOLE to package config didn't help.

Actually, even this doesn't work:

```
#include <Core/Core.h>
using namespace Upp;
#include <iostream>
CONSOLE_APP_MAIN
{
    const Vector<String>& cmdline = CommandLine();
    for(int i = 0; i < cmdline.GetCount(); i++) {
    }
    Cout() << "HI!";
    int i;
    std::cin >> i;
}
```

(created Core Console Project). Execution pauses in debug (on cin, probably), yet there is no console window to enter anything.

P.S. why zlib is still 1.1.4 (zlib.h) / 1.2.2 (readme)? 1.2.3 was released in 2005.

Edit: wanted to retest in 708dev2b, turns out 709 didn't even save the package - I have TestConsole.exe in out folder (which displays console when runs outside TheIDE), yet in MyApp I don't have such folder. Recreated in 708dev2b, console appears, and project is saved in MyApp upon build.

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