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Subject: Re: Building & using U++ without TheIDE  
Posted by [cbpporter](#) on Mon, 17 Sep 2007 05:53:14 GMT  
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Quote: The fundamental problem of UTF-8 encoded strings is that you cannot easily address individual characters. E.g. GUI editors use WString.  
Is WString UTF-16 or UTF-32. If it is UTF-16 you still can't address individual characters outside the BMP.

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