
Subject: Re: Building & using U++ without TheIDE
Posted by [sergei](#) on Wed, 19 Sep 2007 10:22:10 GMT
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Regarding UTF - I understand that. I made it take 2 pointers - to String and WString. That was for optimal conversion. I'll split that, and add a function that returns encoding bytes according to BOM - so if user wants to go for the faster conversion, he would be able to choose between String and WString.

Regarding SCU - no idea... My SCU first includes all headers, then all sources (of packages used).

Tested PDF export, now works. Should complete unicode, and test layouts and more images.

P.S. tried Hebrew support in UWord. Pretty bad While it does display correctly what I type, everything else doesn't work. E.g. no switch to RTL button, home/end keys work as in LTR, left/right work for some reason... Worse yet - it doesn't position the cursor where I see it:
(TEX|T)

If I type a letter I get:

(TELX|T)

Same goes for copy/paste of selected text, it doesn't select the correct text (selects same amount from other side).

Even worse in textboxes (like in save file). Not only inserting is wrong, but there's also a sliding problem - when you select text, it changes while you're selecting it (slides into selection from other side). I've seen that in a few apps before, makes editing text impossible.

Could at least partial support be improved? I mean, ignore keys and RTL layout. At least should be WYSIWYG in insert/delete/select/copy. BTW, export to PDF reversed Hebrew text.
Expectable, but not nice.
