
Subject: Re: Porting a Delphi Application
Posted by [mirek](#) on Wed, 19 Sep 2007 12:56:12 GMT
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cbpporter wrote on Wed, 19 September 2007 06:49Well I still need a button with a flat skin and random position. I'll try some experimets with multiple ToolBars and if they don't work maybe I'll fork ButtonOption to have an optional flat skin.

Well,

- 1) Maybe you can just use chameleon to skin ButtonOption. ("SetStyle").
- 2) "Was intended" does not mean that ToolButton cannot be extended for other uses.

Mirek
