I have a little problem with XML loading. I couldn't find any documentation on the site so I looked at the provided examples and the Xml loader source code. Everything seems pretty straightforward and the examples work.

But I need something a little different. I need to keep the entire Xml tree in memory and populate several different trees (consider these trees as "View" and the Xml as the "model" with data computed on base of the Xml by traversing the Xml saved in the memory (multiple times). I also need to modify the Xml and save it.

So I used the ParseXml function to obtain an XmlNode, and used GetCount and assorted functions to traverse recursively it's children. For the first "view" I tried a simple mapping of the structure into a TreeCtrl. But as hard as I tried, I could get anything except a tree with an empty root and a child which has the filename as a child.

Which is the proper way to load a Xml like in the XmlView example, but by maintaining a copy of the Xml in memory?