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Subject: U++ as .lib

Posted by [mirek](#) on Thu, 20 Sep 2007 13:07:49 GMT

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I would like to discuss all options and problem for releasing U++ as .lib.

My take (Sergei will disagree, but that is what discussion is for:):

Release simple .lib files for MSVC and MINGW (later perhaps package them for Dev-C++ and CodeBlocks).

Release files are just that - release files.

Debug files would be without debug info with assert or perhaps with lines info only to reduce the size.

It would have to come with at least part of sources too.

I will add "file edit mode" to theide so that users of other environments have a chance to edit .iml / .lay and perhaps even .tpp.

I would use theide and some custom program to build libs... Actually, I think I can extend our current release code ("MakeInstall") to generate all .libs for Win32 as part of standard release process...

(OK, the only funny part about all this is that .lib package will be longer

Hm, an idea: As it seems logical to ship theide with it anyway (as .lay and .iml editor), may the libraries could be built after the installation using theide?

Mirek

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